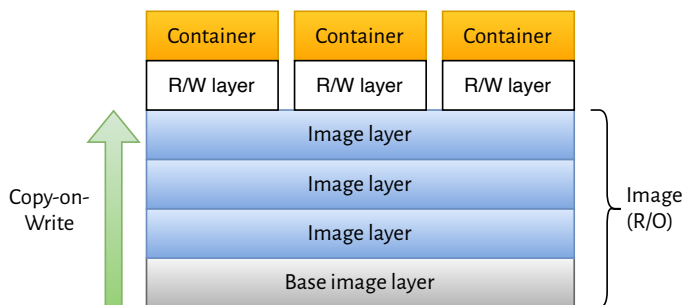
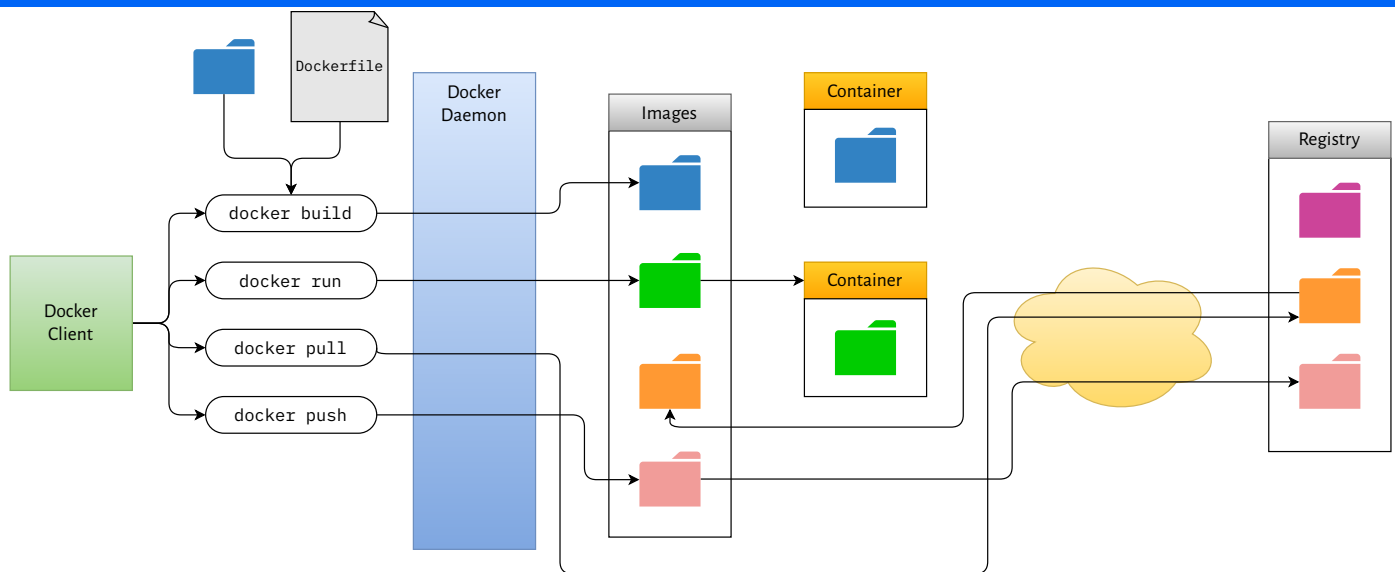


Architecture



Storage Drivers

Driver	FS	Level
overlay2	ext4, XFS (ftype=1)	File
fuse-overlayfs	Any	File
btrfs	BTRFS	Block
zfs	ZFS on Linux (ZoL)	Block
vfs	Any (no CoW)	File

Images

<code>docker images <repo>:<tag></code>	List all images in <repo> filtered by <tag> (both are optional)
<code>... -a</code>	Show all images (i.e. include intermediate images)
<code>... -f "dangling=true"</code>	Leaf images with no tags attached (e.g. if removed by later build)
<code>... -f "label=<value>"</code>	Show images with attached label
<code>... --no-trunc</code>	Don't truncate image IDs
<code>... --digests</code>	Show digests
<code>docker inspect <image></code>	Display detailed information about <image>
<code>docker rmi <image></code>	Deletes local image <image>
<code>docker image prune</code>	Deletes all dangling local images (i.e. those not used by a named image)
<code>... -a</code>	Also delete unused local images (i.e. those not referenced by a container)
<code>docker history <image></code>	Show the layers used to build a specified image



Building

<code>docker build -t <image> <dir></code>	Builds <image> using build context <dir> containing Dockerfile
<code>docker build -t <image>:<tag> .</code>	Builds image <image> with tag <tag> using current dir as build context
<code>... --builder <name></code>	Use alternative building instance <name>
<code>... --build-arg <var>=<value></code>	Specify value for parameter declared with ARG in Dockerfile
<code>... -f <path></code>	Look for Dockerfile at <path> instead of <dir>/Dockerfile
<code>... --no-cache</code>	Bypass the build cache
<code>... --cache-from=<src></code>	Use <src> as source for cached images
<code>... --cache-to=<dst></code>	After build, exports intermediate images to cache <dst>
<code>... --rm</code>	Remove any intermediate containers after successful build
<code>... --secret id=<id>,src=<file></code>	Exposes <file> as secret <id> to match a type=secret mount
<code>docker buildx create <opts> <name></code>	Creates a new builder instance
<code>... --name <name> --append</code>	Instead of creating a new builder, append new node to builder <name>
<code>... --driver <name></code>	Use build driver <name>
<code>... --driver-opt "<opt>=<val>,..."</code>	Pass driver-specific options as comma-separated <opt>=<val> list
<code>... --use</code>	Also switch to newly-created building, as with docker buildx use
<code>docker buildx use <name></code>	Use specified builder from now on
<code>... --default</code>	Set building as default for current context
<code>... --global</code>	Builder persists even after context is changed
<code>docker buildx ls</code>	Lists existing builder instances, with current one marked with ★
<code>docker buildx rm <name></code>	Removes the specified (or current if omitted) builder instance

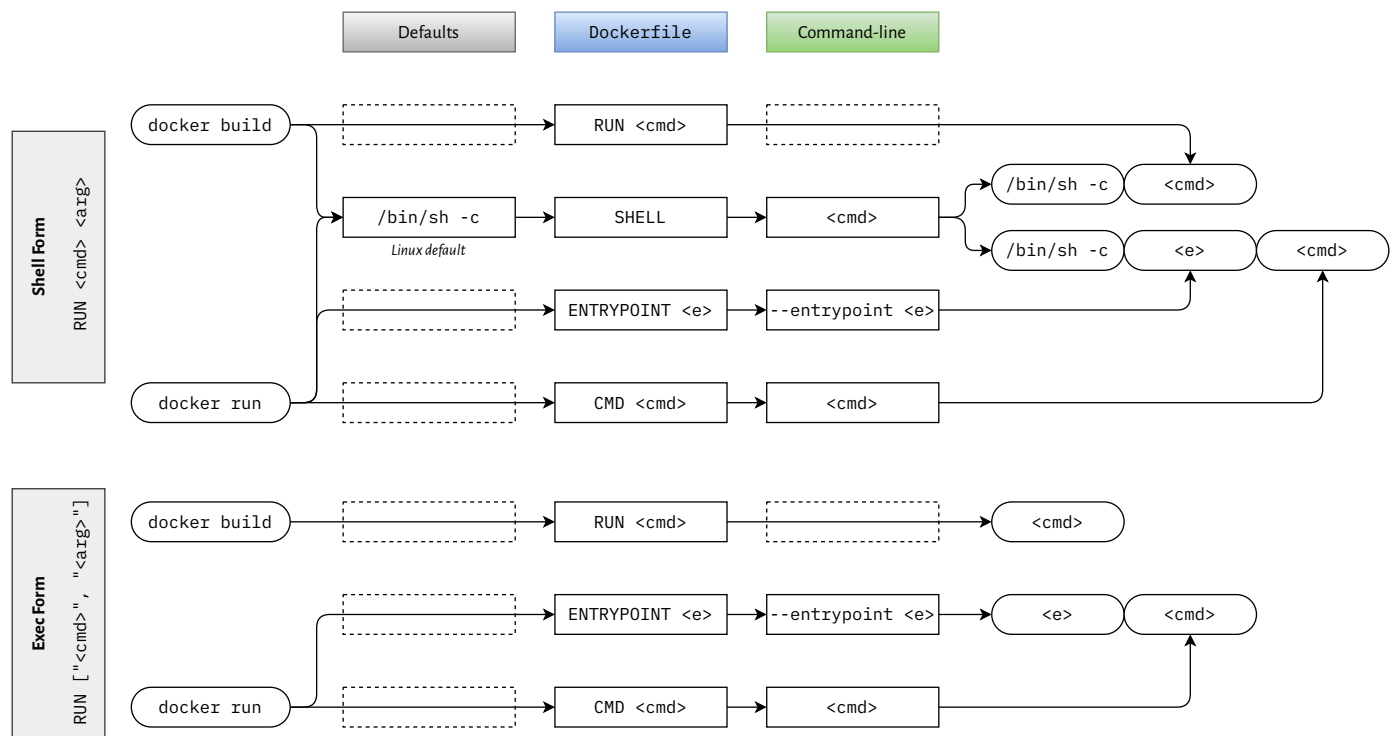
Driver	Notes	Auto load image	Cache export	Tarball output	Multi-arch images	BuiltKit configuration
<code>docker</code>	Uses bundled BuildKit (default)	✓				
<code>docker-container</code>	Creates BuildKit in container		✓	✓	✓	✓
<code>kubernetes</code>	Creates BuildKit in Kubernetes cluster		✓	✓	✓	✓
<code>remote</code>	Connects to remote BuildKit daemon		✓	✓	✓	External

Driver Options: docker-container

<code>image</code>	Sets BuildKit image to use in container	<code>cpuset-cpus</code>	Limits the set of CPU cores used by container
<code>memory</code>	Set maximum memory usage of container	<code>cpuset-mems</code>	Limits set of CPU memory nodes available
<code>memory-swap</code>	Sets swap memory limit for container	<code>network</code>	Set network mode for the container
<code>cpu-quota</code>	Imposes CPU CFS quota on container	<code>cgroup-parent</code>	Only when using cgroupfs driver
<code>cpu-period</code>	Sets CPU CFS scheduler period on container	<code>restart-policy</code>	See restart in compose reference
<code>cpu-shares</code>	Configures CPU share (relative) of container	<code>env.<var></code>	Sets value of environment <var>



Shell Form vs. Exec Form



Containers

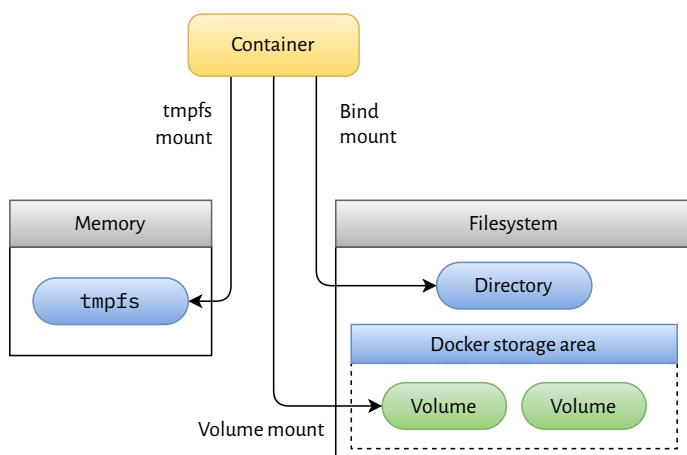
<code>docker run <image></code>	Starts container with <image> and runs CMD from Dockerfile
<code>docker run <image> <cmd></code>	Starts container with <image> and runs <cmd>
<code>... -a <stream></code>	Attach only to <stream> (default is stdout and stderr)
<code>... -d or --detach</code>	Detached mode: run container in background, print container ID
<code>... -e <var>=<value></code>	Set environment variable <var> to <value> (or current value if omitted)
<code>... --entrypoint <cmd></code>	Override the ENTRYPOINT from Dockerfile
<code>... -h <hostname></code>	Set the hostname in the container to <hostname>
<code>... -i -t</code>	Interactive mode (keep stdin open) and allocate pseudo-TTY
<code>... --ip <addr4> --ip6 <addr6></code>	Sets IPv4 address to <addr4> and IPv6 address to <addr6>
<code>... -m <size></code>	Set memory limit to <size> (e.g. 512MB or 2GB)
<code>... --mount type=bind,src=<s>,dst=<d></code>	Bind mount <s> on host into <d> within container
<code>... --mount type=volume,src=<n>,dst=<d></code>	Bind volume named <n> on host into <d> within container
<code>... --name <name></code>	Set container name to <name>
<code>... --network=<net></code>	Connect container to <net> , created with docker network create
<code>... -p <ip>:<hport>:<cport>/tcp</code>	Bind container TCP port <cport> to <hport> of host interface <ip>
<code>... --read-only</code>	Mount container's root filesystem as read-only
<code>... -w <dir></code>	Set current working directory in the container to <dir>



Containers (cont.)

<code>docker attach <container></code>	Attach terminal to standard in/out/error of command in <code><container></code>
<code>docker cp <container>:<src> <dst></code>	Copy file <code><src></code> in <code><container></code> to <code><dst></code> on host
<code>docker commit <container> <image></code>	Write <code><container></code> current filesystem to <code><image></code>
<code>docker create <image></code>	As <code>docker run</code> , but doesn't start the container
<code>docker diff <container></code>	Show changes to filesystem in <code><container></code> since it was created
<code>docker exec <container> <cmd></code>	Run additional command <code><cmd></code> in <code><container></code>
<code>docker inspect <container></code>	Show detailed information about <code><container></code> in JSON
<code>docker kill -s SIGHUP <container></code>	Send signal <code>SIGHUP</code> to command in <code><container></code> (default <code>SIGKILL</code>)
<code>docker logs --follow <container></code>	Show logged <code>stdout</code> in <code>stderr</code> data, and continue to follow them
... <code>--since <datetime></code>	Show all logs captured after <code><datetime></code> (either ISO, or <code>15m</code> , <code>30s</code> , etc.)
... <code>--tail <lines></code>	Show only the most recent <code><lines></code> lines
<code>docker ps -a</code>	Show all containers (or just running ones without <code>-a</code>)
<code>docker ps --last <n></code>	Show only <code><n></code> most recently created containers (also implicitly sets <code>-a</code>)
<code>docker pause <container></code>	Pause execution of all processes in <code><container></code> as if with <code>SIGSTOP</code> .
<code>docker unpause <container></code>	Restarts execution previously stopped with <code>docker pause</code>
<code>docker port <container></code>	Display port mappings for <code><container></code>
<code>docker rename <old> <new></code>	Rename container <code><old></code> to <code><new></code>
<code>docker restart <container></code>	Restart <code><container></code>
<code>docker rm <container></code>	Delete <code><container></code>
<code>docker stop <container></code>	Stop <code><container></code> with <code>SIGTERM</code> , then <code>SIGKILL</code> after timeout
<code>docker start <container></code>	Start stopped <code><container></code>
<code>docker stats</code>	Display a live data string for running containers
<code>docker top <container></code>	Display the running processes in <code><container></code>

Mounts



- Volumes use a **volume driver** to store volumes
- Default volume driver is **local**
- Takes no options on Windows
- On Linux, takes options similar to `mount` command

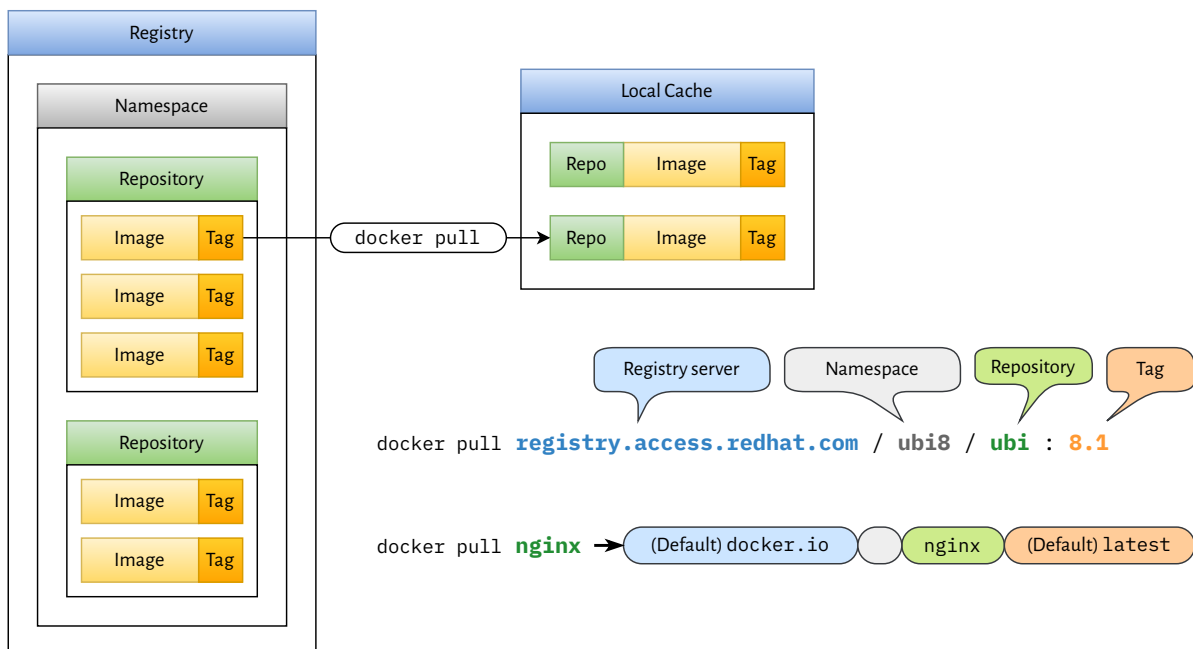

```
docker volume create --driver local \
  --opt type=nfs \
  --opt o=addr=1.2.3.4,rw \
  --opt device=:/remote/path
```
- Further volume drivers are added by volume plugins
- Run `docker info` and look for **Plugins: /Volume:**



Volumes

<code>docker volume create <vol></code>	Create volume <vol> (if omitted, Docker generates a random name)
<code>... -d <driver></code>	Use alternative driver <driver> (typically requires volume plugins)
<code>... -o <option>=<value></code>	Pass options directly to the volume driver (see Mounts section above)
<code>docker volume inspect <vol></code>	Displays information about <vol> as JSON
<code>docker volume ls</code>	List all currently known volumes
<code>docker volume prune -a</code>	Remove volumes not used by any containers (without -a , only unnamed)
<code>docker volume rm <vol></code>	Delete volume <vol> , will fail if used by at least one container

Registries



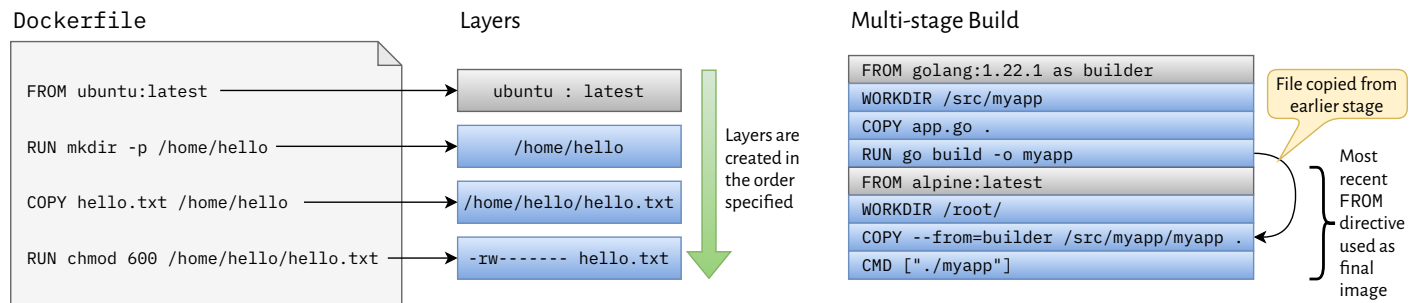
<code>docker pull <name>:<tag></code>	Download image from repository <name> at tag <tag>
<code>... -a</code>	Pull all tags within the repository
<code>docker login <host></code>	Log in to a specified registry
<code>docker tag <i> <host>/<repo>:<tag></code>	Tag image <i> for pushing to <repo> on <host> with tag <tag>
<code>docker push <host>/<repo>:<tag></code>	Upload image <repo>:<tag> to same repository on registry <host>
<code>docker search <host>/<term></code>	Search for <term> on registry <host> (Docker Hub if not specified)

Cache Source/Destination Specifications

<code>type=local,src=<path>,tag=<tag></code>	Push / pull from local directory (s/src/dest/ on export)
<code>type=registry,ref=<host>/<repo>:<tag></code>	Push / pull from remote registry
<code>type=inline</code>	Embed the cache in the image, and push them both together
<code>mode=max</code>	Include intermediate layers (export only)
<code>ignore-error=true</code>	Ignore errors (export only)



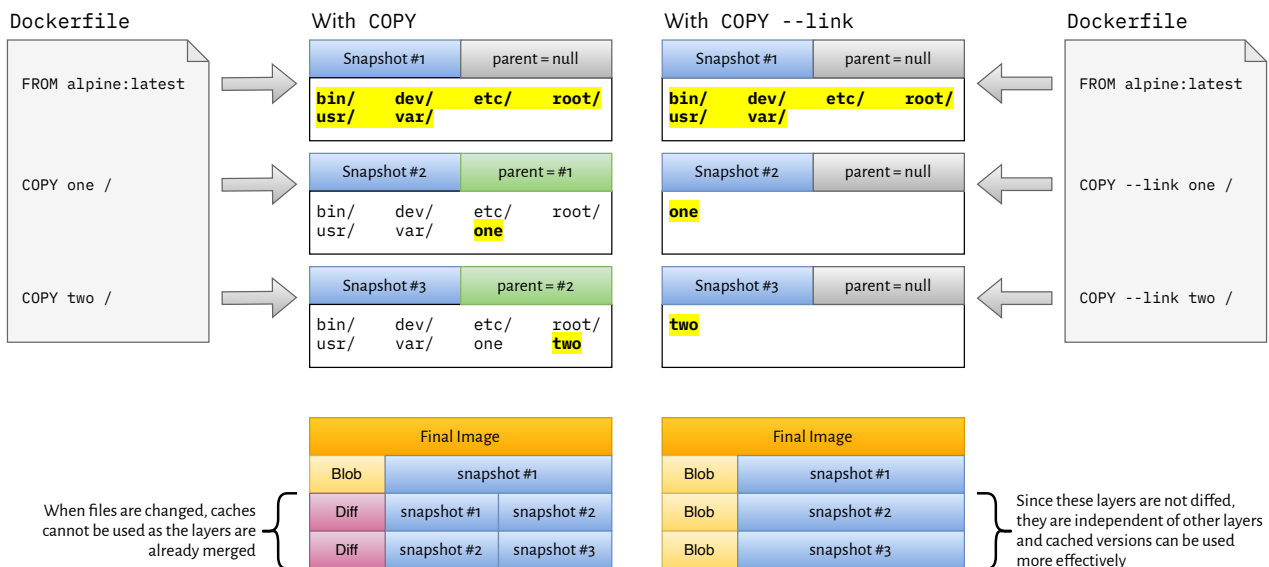
Dockerfile



FROM <image>:<tag> AS <name>	Start new stage named <name> with <image>:<tag> as base image
... --platform=<platform>	Select <platform> from a multi-platform image
RUN ["<cmd>", "<arg>", ...]	Execute <cmd> <arg> ... when building image (exec form)
RUN <cmd> <arg>	Execute <cmd> <arg> ... when building image (shell form)
RUN <<EOF	Execute multiple commands in one step (shell form, heredoc)
#!/usr/bin/env python	Optionally, a shebang line can define an alternative shell
<cmd>	Each command is run with the specified shell
<cmd>	The entire block is considered one "command" and creates one layer
EOF	Terminate with a line containing <i>only</i> delimiter specified on the first line
RUN --mount=type=bind,from=<stage>,source=<src>,target=<dst> <cmd>	Bind mounts <src> in earlier stage <stage> (or build context if omitted) at <dst> in container for running <cmd>
<i>Tip: Bind mounted files only persist for a single instruction and so the file doesn't exist in the final image, which can be more efficient.</i>	
RUN --mount=type=cache,target=<dst>,sharing=locked <cmd>	Mount empty directory for caching at <dst> in container for running <cmd> using single-writer locking (default is shared)
RUN --mount=type=tmpfs,target=<dst>,size=<size> <cmd>	Mount a tmpfs at <dst> limited to <size> in container for running <cmd>
RUN --mount=type=secret,id=<id>,target=<dst> <cmd>	Mount secret <id> as <dst> in container, without including secret in the image (see --secret option to docker build)
RUN --mount=type=ssh <cmd>	Allow container to access keys from host SSH agent for running <cmd>
... --network=<type>	Specify <type> as none for no network, host for host's network
CMD ["<cmd>", "<arg>", ...]	Set default run command to <cmd> (exec form)
CMD <cmd> <arg>	Set default run command to <cmd> (shell form)
ENTRYPOINT <cmd>	Set prefix for run commands (exec and shell forms, see diagram p.2)
SHELL ["<cmd>", ...]	Override platform's default shell (exec form only, see diagram p.2)
COPY <src> ... <dst>	Copies file(s) <src> (relative to context) into <dst> (relative to PWD)
... --from=<src>	Instead of build context, copy from specified stage or other image
... --chown=<u>:<g> --chmod=<p>	Specify owner user <u>, group <g> and permissions <p> of target
... --link	Places copied files into their own snapshot layer for better build caching
WORKDIR <dir>	Sets PWD, if not absolute then relative to existing PWD

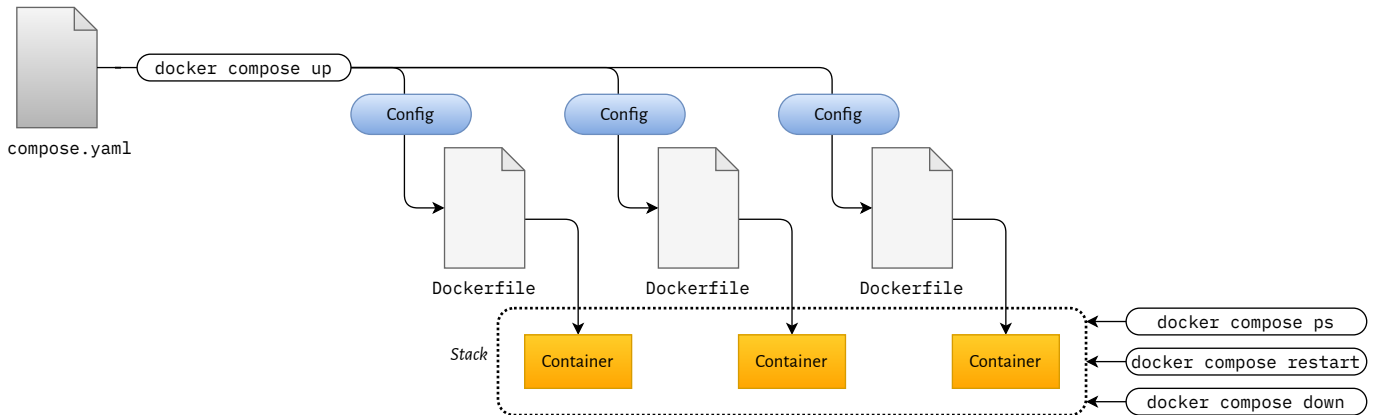


Dockerfile (cont.)



ADD <src> ... <dir>	Similar to COPY but supports fetching from remote URLs as well
ADD http://eg.com/x.txt dst/	Due to trailing slash, creates files dst/x.txt
ADD foo.tar <dir>	Will be unpacked in <dir> (also if compressed with gzip , bzip2 and xz)
... --link --chown --chmod	Same meaning as for COPY
... --checksum=<algo>:<hash>	Validate hash of fetched file with <algo> (e.g. sha256) matches <hash>
ARG <var>=<default>	Declare build arg <var> with default, reference later with \$<var>
docker build --build-arg <var>=<value> ... to override the value later, at build time	
ENV <var>=<value>	Sets environment variable <var> to <value> both at build- and runtime
<i>Tip: If only required at build time, consider using ARG, or just setting for just one command, such as: RUN VAR=value cmd</i>	
EXPOSE <port>/<proto>	Documents <port> as a listen port, <proto> is tcp if omitted
<i>Tip: This doesn't actually publish ports to the host, but passing -P to docker run will publish all exposed ports to random host ports.</i>	
HEALTHCHECK CMD <cmd>	Specifies health check command, or NONE instead of CMD to disable
... --interval=<duration>	Run this time after start, and again at each interval (default 30s)
... --timeout=<duration>	A check taking longer than this is considered failed (default 30s)
... --retries=<n>	Consider container unhealthy after <n> consecutive failures (default 3)
LABEL <key>=<value> ...	Adds metadata to image, use double quotes as needed
MAINTAINER <name>	Sets the Author field, but in general LABEL should be used instead
ONBUILD <instruction>	Adds a trigger to be executed as if just after FROM in a derived build
STOPSIGNAL <signal>	Override default SIGTERM sent by docker stop
USER <user>:<group>	Sets default user and (optionally) group for remainder of stage
VOLUME [<"<dir">"]	Creates specified mount point linked to new anonymous volume on host

Docker Compose



<code>docker compose up</code>	Build, (re)create, start containers, and attach to the merged output of them
... <code>--abort-on-container-exit</code>	Stops all containers once any container exits (cannot be used with <code>-d</code>)
... <code>-d</code> or <code>--detach</code>	Detached mode: run containers in the background
... <code>--force-recreate</code>	Re-create containers even if the image and configuration are the same
... <code>--no-recreate</code>	Don't re-create containers which already exist
... <code>--wait</code>	Used with detached mode, wait for containers to be running and healthy
... <code>-w</code> or <code>--watch</code>	Watch sources and rebuild/refresh containers on changes
<code>docker compose down</code>	Stops containers and removes containers, networks, volumes and images
... <code>--remove-orphans</code>	Remove containers for services no longer defined in Compose file
... <code>--rmi</code>	Remove images used by services
... <code>-v</code> or <code>--volumes</code>	Remove volumes names in Compose file & attached anonymous volumes
<code>docker compose build</code>	Runs only the build step
<code>docker compose config</code>	Display final configuration that will be applied
... <code>--format=json</code>	Renders in JSON instead of YAML
... <code>-o <file></code>	Outputs to <code><file></code> instead of <code>stdout</code>
... <code>--images</code>	Just display list of images, each on one line
... <code>--services</code>	Just display list of service names, each on one line
... <code>--volumes</code>	Just display list of volume names, each on one line
<code>docker compose cp <svc>:<src> <dst></code>	Copy files from <code><src></code> in container for <code><svc></code> to local <code><dst></code>
<code>docker compose create</code>	Runs only the container creation step
<code>docker compose events</code>	Stream events for all containers in the stack
... <code>--json</code>	Render events in JSON format
<code>docker compose exec <svc> <cmd></code>	Equivalent to <code>docker exec</code> in container of specified <code><svc></code>
<code>docker compose images</code>	Lists images used by the containers in the stack
<code>docker compose kill</code>	Force stop containers



Docker Compose (cont.)

<code>docker compose logs</code>	Displays log output from all services
<code>docker compose ls</code>	Lists running Compose projects
<code>docker compose pause</code>	Pauses all containers in the project
<code>docker compose unpause</code>	Unpauses containers paused with <code>docker compose pause</code>
<code>docker compose port <svc> <port></code>	Prints the public port bound to private <code><port></code> in <code><svc></code>
<code>docker compose ps</code>	Lists all containers for the project, including status and exposed ports
<code>docker compose pull</code>	Pulls images associated with services, but doesn't start containers
<code>docker compose push</code>	Pushes locally built images to their respective registries
<code>docker compose restart</code>	Restarts all stopped and running services in the project
<code>docker compose rm</code>	Removes stopped containers from the project
... <code>-s</code> or <code>--stop</code>	Also stops containers, if required, before removing
... <code>-v</code> or <code>--volumes</code>	Remove any anonymous volumes attached to the containers
<code>docker compose run <svc> <cmd></code>	Starts specified <code><svc></code> from the project and runs <code><cmd></code> in it
... <code>-d</code> or <code>--detach</code>	Detached mode: run containers in the background
... <code>--rm</code>	Remove container when it exits
... <code>-P</code> or <code>--service-ports</code>	Also map all service's ports from the compose file to the host
... <code>-w <dir></code>	Set current working directory in the container to <code><dir></code>
<code>docker compose start</code>	Starts existing containers for services in the project
<code>docker compose stop</code>	Stops running containers in the project without removing them
<code>docker compose top</code>	Displays running processes in all running containers in projects
<code>docker compose wait <svc></code>	Blocks until the first of the specified services stops
<code>docker compose watch</code>	Watches build contexts for services and rebuild/restart when they change

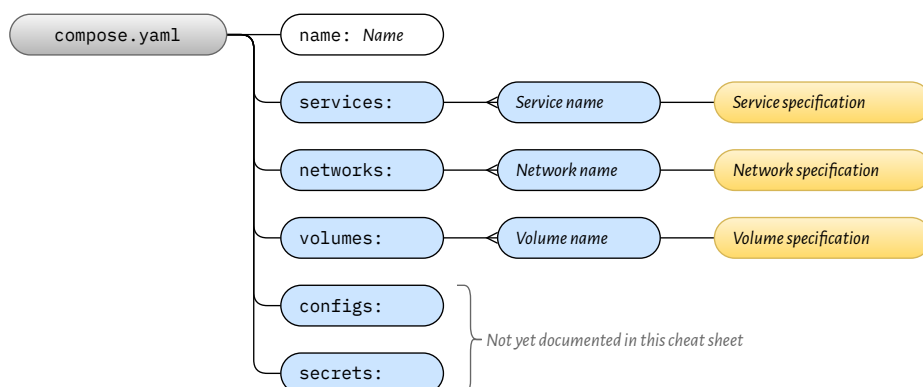
Docker Compose File

Key:

Leaf node

Parent node

Subtree shown elsewhere



Only some options are shown, this is not a comprehensive reference. Latest version: <https://www.andy-pearce.com/docker-cheat-sheet.pdf>

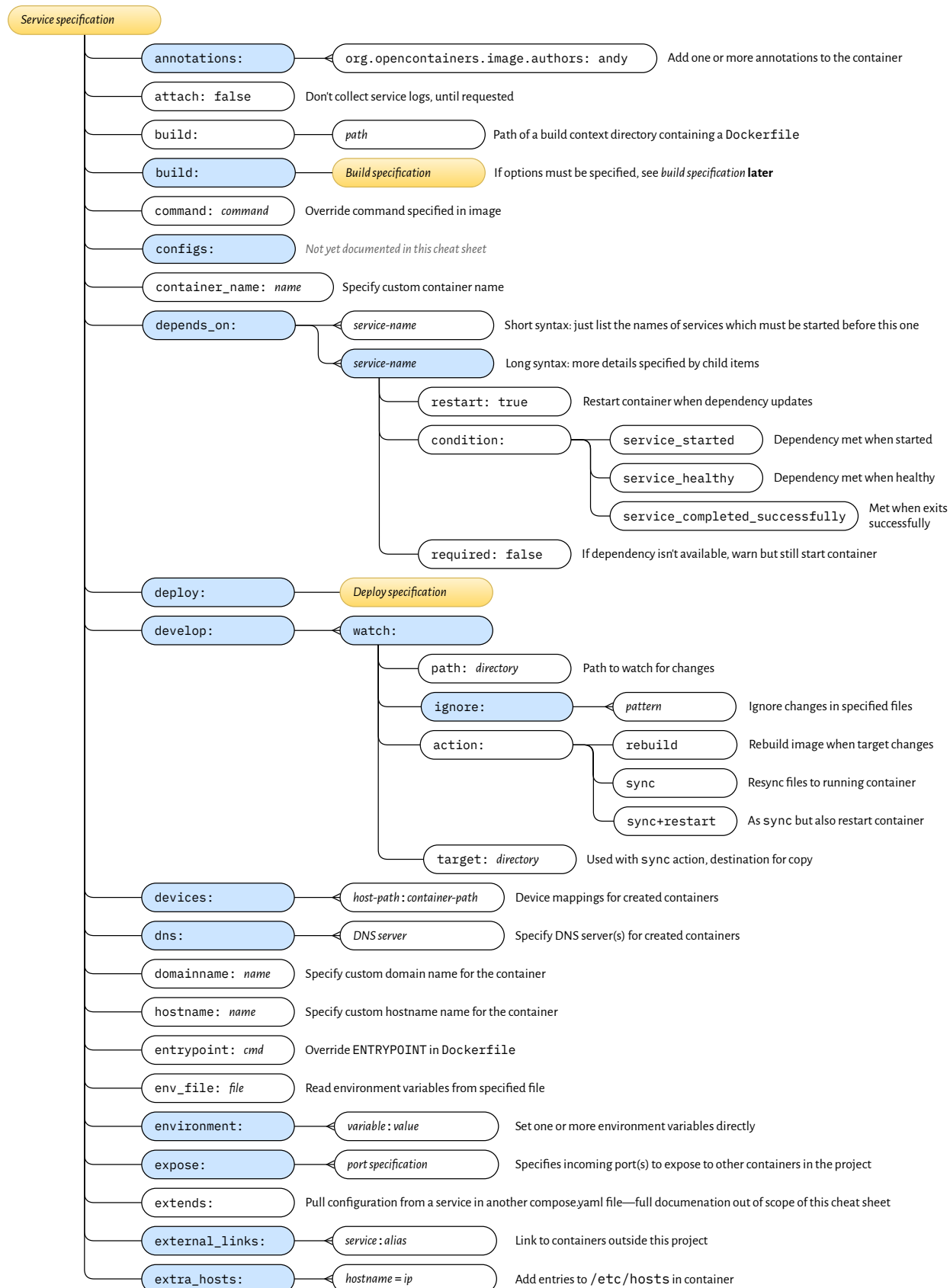
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Docker Compose File (Service Specification)



Only some options are shown, this is not a comprehensive reference. Latest version: <https://www.andy-pearce.com/docker-cheat-sheet.pdf>

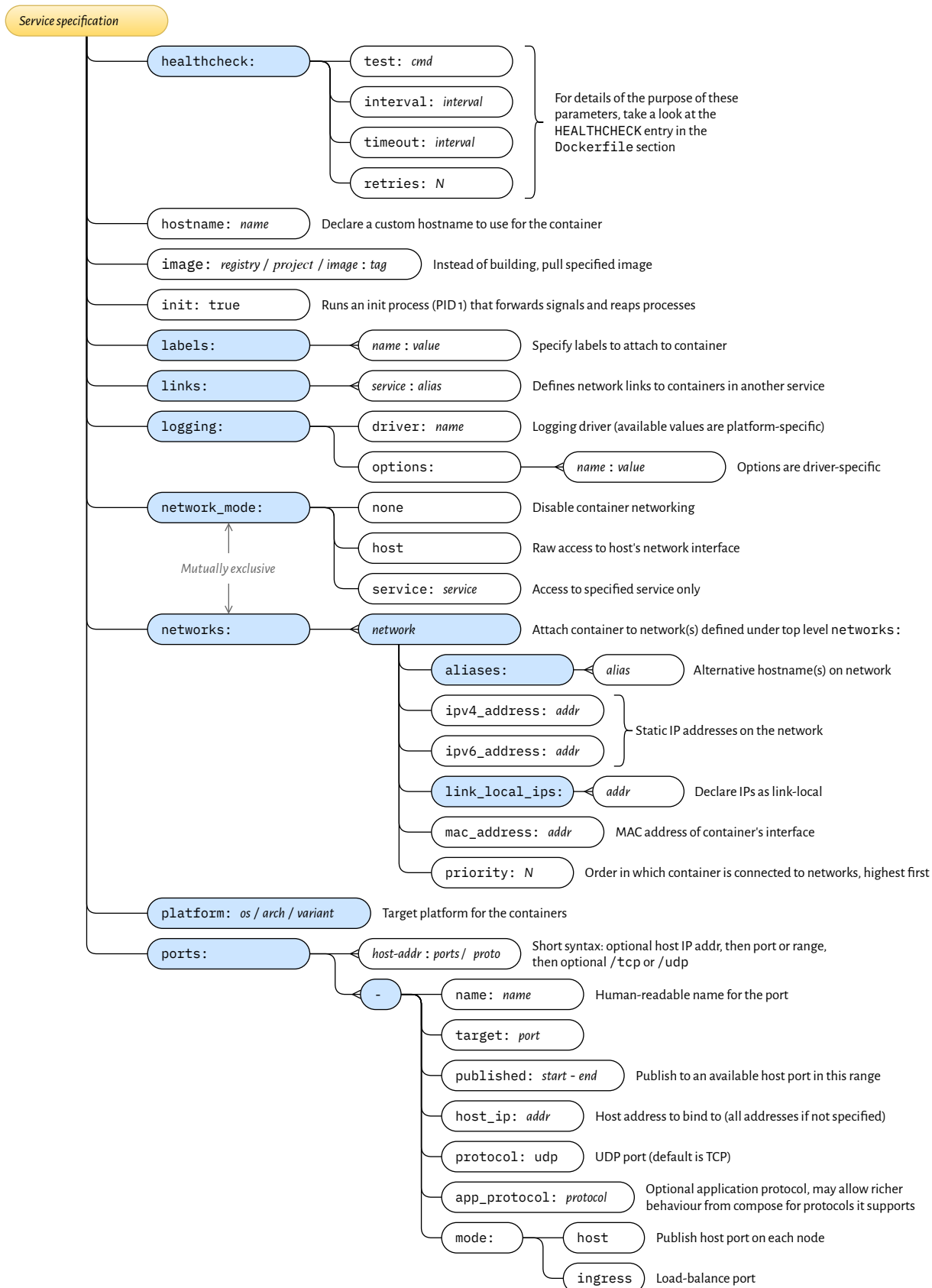
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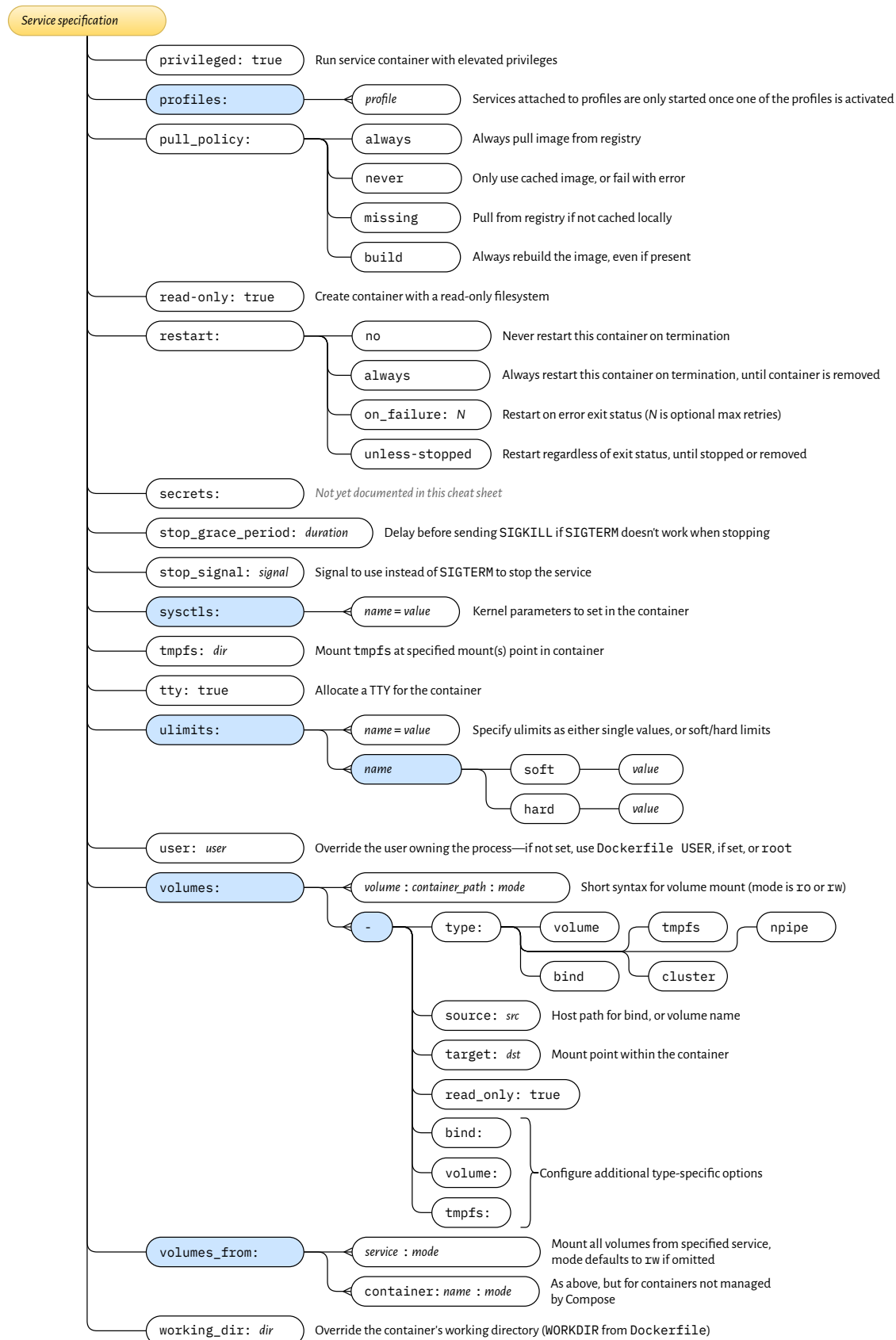
Docker Compose File (Service Specification, cont.)

Only some options are shown, this is not a comprehensive reference. Latest version: <https://www.andy-pearce.com/docker-cheat-sheet.pdf>

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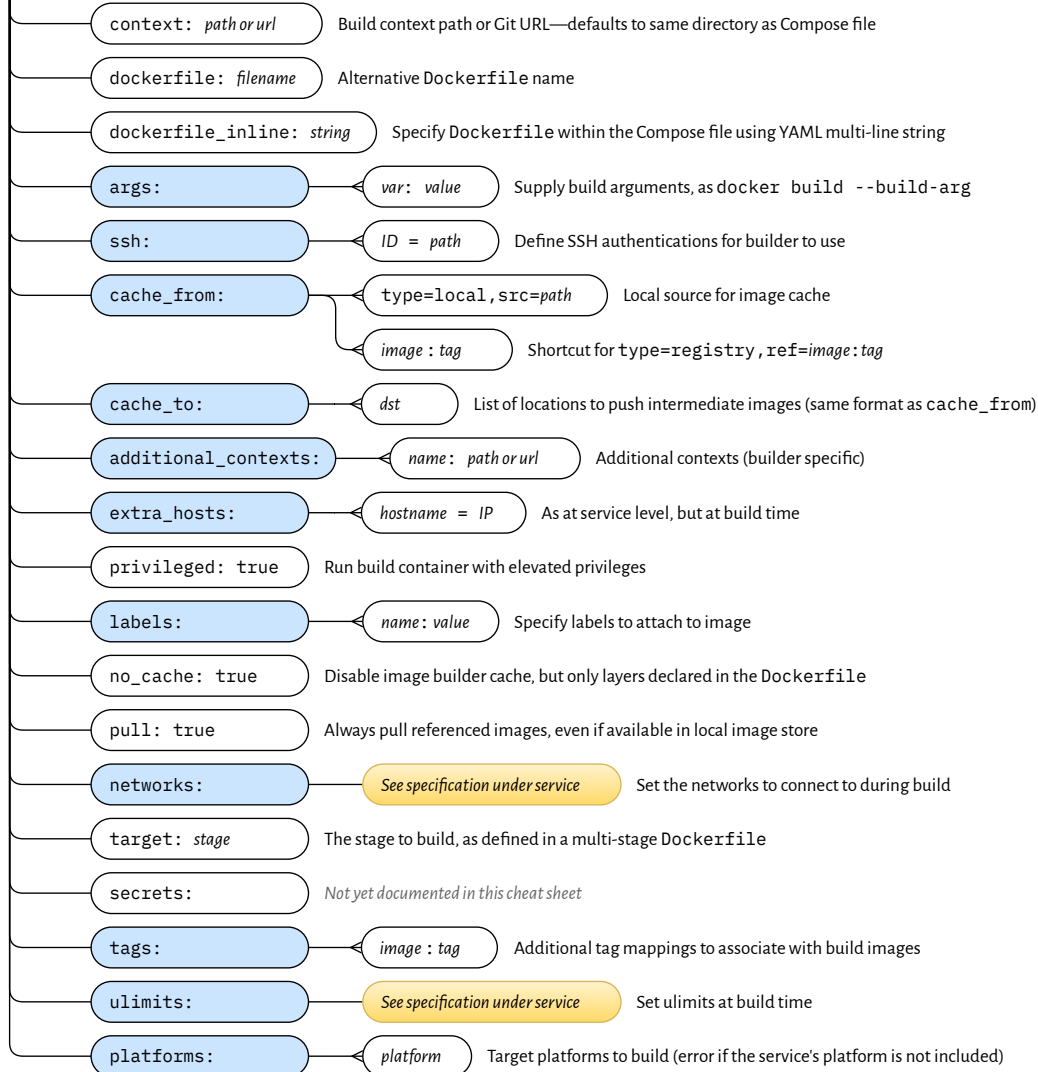
Docker Compose File (Service Specification, cont.)



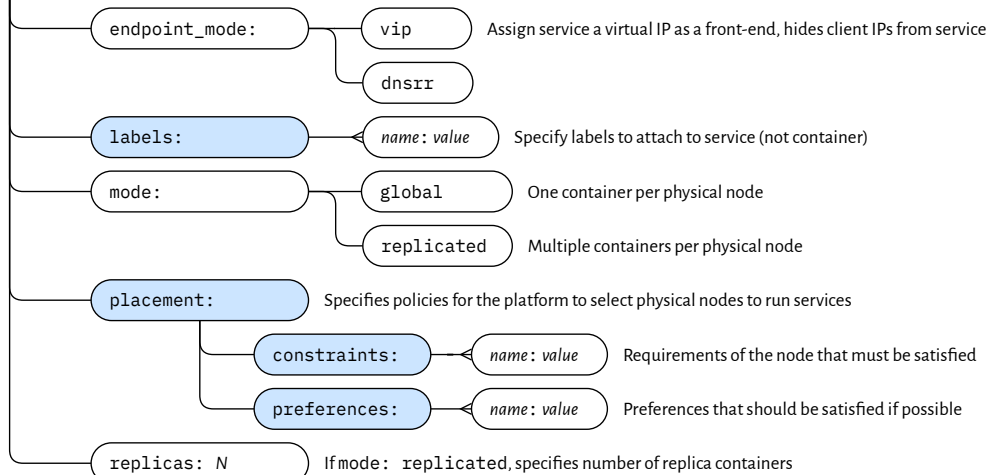


Docker Compose File (Service Specification, cont.)

Build specification

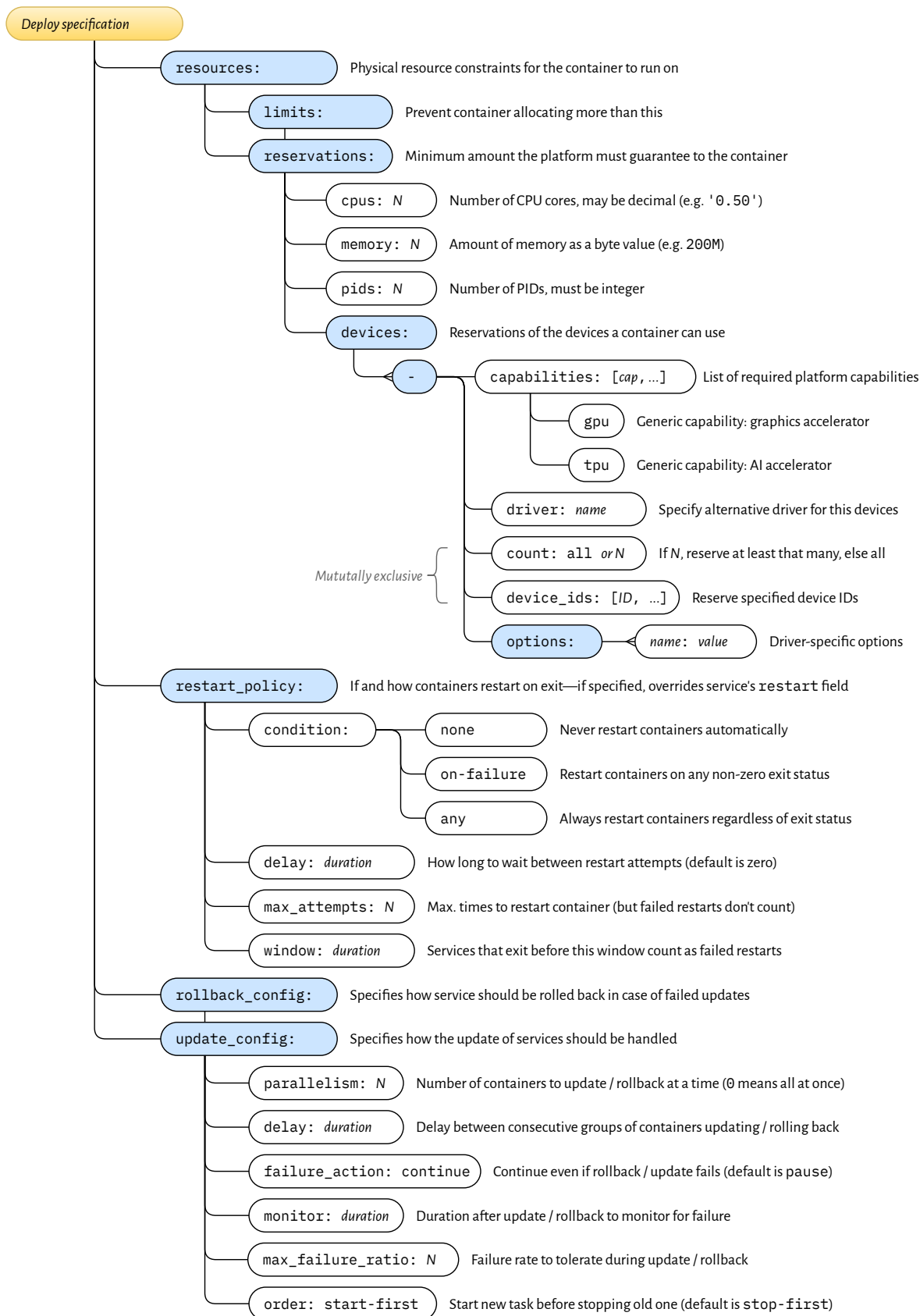


Deploy specification





Docker Compose File (Service Specification, cont.)





Docker Compose File (Network and Volume specifications)

